

Proposed Agenda

Regular MEETING

CITY COUNCIL

LAKE PRESTON, SD

CITY HALL

March 11th, 2024

7:00 PM

- A. Call meeting to order
- B. Approve Agenda
- C. Todd Brown/Brian Zeeck Petitions
- D. Yearly Museum Report
- E. Yearly Library Report
- F. Public Comments - Limited to 5 minutes per citizen. Action may not be taken on items discussed at time of meeting.
- G. Banner Associates
 - a. Phase 1 --- Halme Pay Request #18
 - b. Phase 2A --- Rounds Pay Request #9
 - c. Phase 2B -- Water Tower -- Tap Grant -- 2nd St. & Main St.
- H. Approve Minutes of February 5th regular meeting
- I. Committee Reports
 - a. Liquor Committee
 - i. Legion and Prairie Ag Partners Operating Agreement
 - ii. First reading of Ordinance 463-24
- J. Water/Sewer/Street Report – Brian Zeeck & Doug Bumann
- K. Finance Office Report – Brenda Klug
- L. Approval of Claims
- M. Financial Report
- N. Old Business
 - a. Building Permits*
 - b. Nuisance Properties*
 - c. Boys Baseball Coach
 - d. Recording of Meetings
- O. New Business
 - a. Abate Two (2) 2024 property tax-Senior/Disabled Tax Freeze
 - b. Review Council Petitions
 - c. Baseball Field Sponsorship Signs
 - d. Water & Sewer Rate Study
 - e. ELO-Audit
 - f. Open Bids
 - g. Hire Election Workers
 - h. Minimum Wage- Lib. Fill-in
 - i. 2024 Inventory
 - j. Review Applications
- P. Employee/Council Concerns
- Q. Executive Session – (SDCL 1-25-2 (1 & 4) – Legal or Personnel)
- R. Adjourn

Individuals in need of assistance in attaining access to the meeting, please contact City Hall within 24 hours of the meeting time for special arrangements. Those wanting to address the Council that do not appear on the agenda will be heard but limited to five minutes. Because of the twenty-four-hour public notice requirement, the Council reserves the right to delay any action requested until a future night. This meeting begins at 6:00 PM in the City Hall 111 3rd St NE, Lake Preston, SD.

Executive Session uses:

SDCL 1-25-2 (1-5) – Legal, Personnel, Contract Negotiations SDCL 9-34-19 - Economic Development